# GSM MS in Idle & Connected Mode Behavior and Pre Optimization

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#### 1. Idle Mode

- 2. Handover
- 3. Location Update
- 4. Paging Processing
- 5. Access Processing
- 6. Other parameters
- 7. GSM Pre Optimization



#### Idle Mode Operation

#### When?

- When the MS is switched ON
- When there is no dedicated connection

#### Why?

To camp on the best suitable cell

#### Why to camp on a specific cell?

- For MS to receive system info from the NW on DL
- For MS to be able to initiate a call whenever needed
- For the NW to be able to locate the MS when there is a MT call/SMS

#### Idle Mode Tasks

- PLMN selection
- Cell selection & re-selection
- Location updates

**MS** switched **ON** 

Search RF channels to find BCCH carrier

Check that the PLMN & cell is allowed

MS camps on the best suitable cell



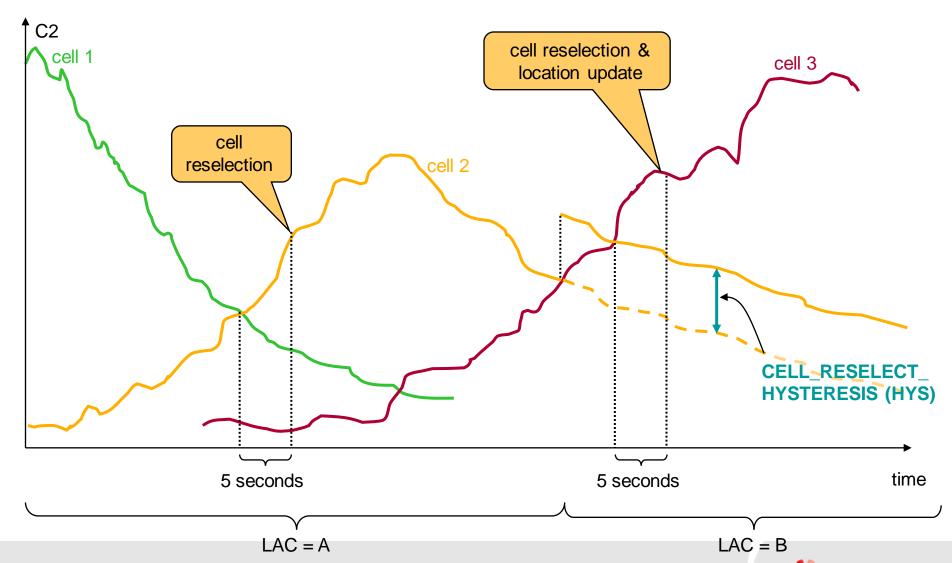
#### ID's and ID Codes

#### **Parameter**

LAI (locationAreald)	
<ul> <li>MCC (Mobile Country Code)</li> </ul>	0 999
<ul> <li>MNC (Mobile Network Code)</li> </ul>	0 99,
• LAC (Location Area Code)	0 999 (optional 3-digit MNC) 1 65533
BSIC (bsldentityCode)	
<ul> <li>NCC (Network Colour Code)</li> </ul>	0 7
• BCC (BTS Colour Code)	0 7
CI (cell-ID	0 65535
CGI (Cell Global Identity)	MCC + MNC + LAC + CI

#### Cell Reselection Based on Pathloss

Criterion C2





1. Idle Mode

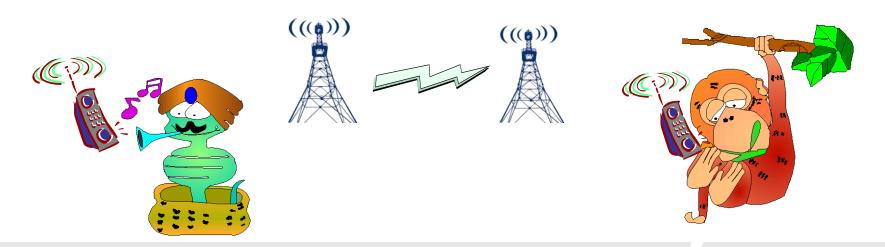
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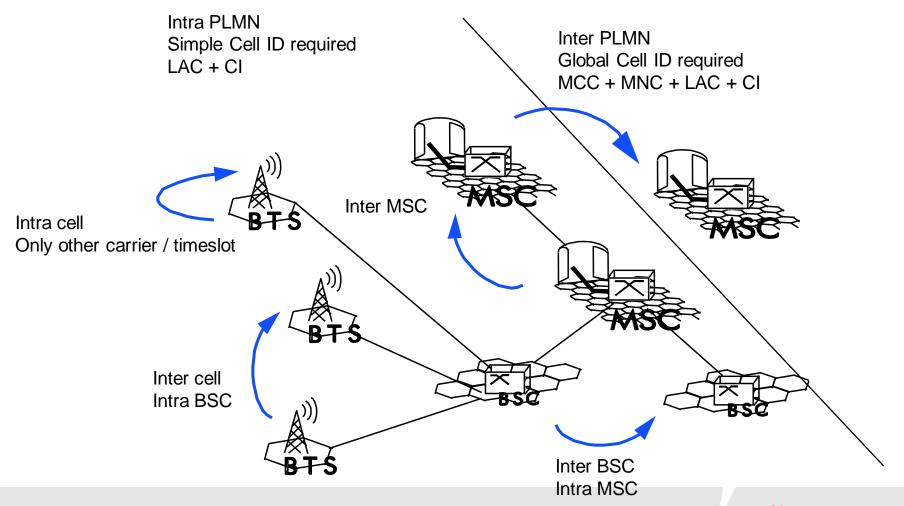


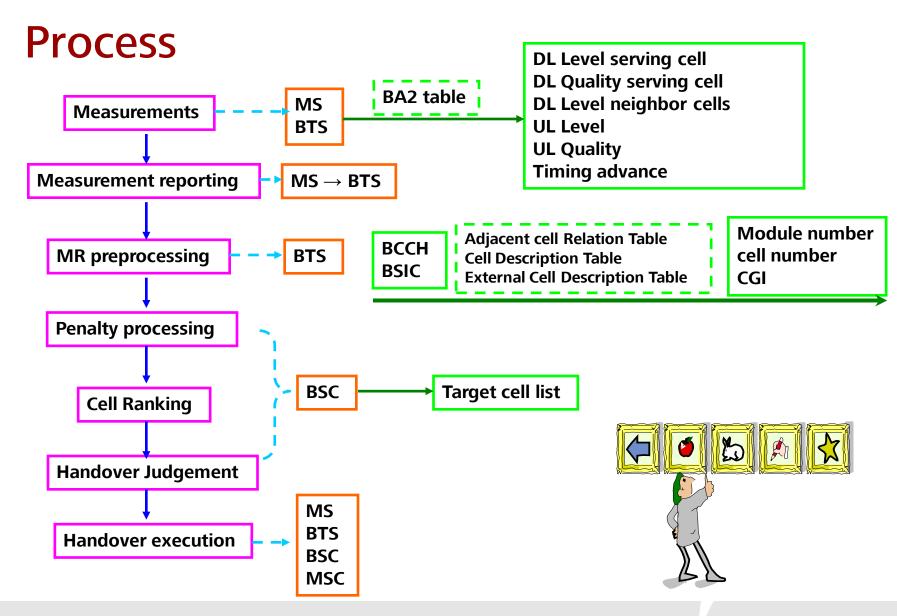
#### Purpose

- **★** Movement → **Continuity** → Cell
- $\bigstar$  Interference  $\rightarrow$  Quality  $\rightarrow$  Channel
- $\bigstar$  Traffic  $\rightarrow$  Congestion  $\rightarrow$  Border / Layer



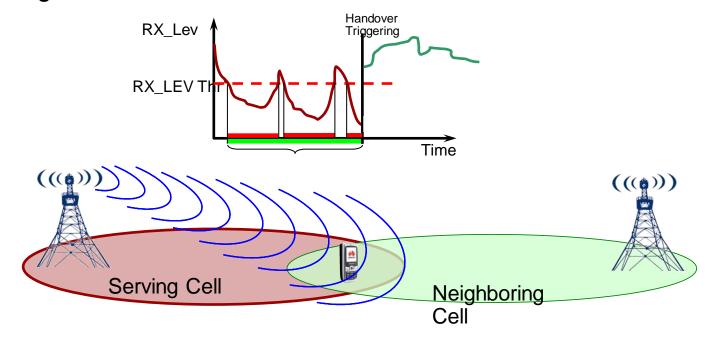
#### **Handover Types**





#### **Handover**

Edge Handover







- 1. Idle Mode
- 2. Handover

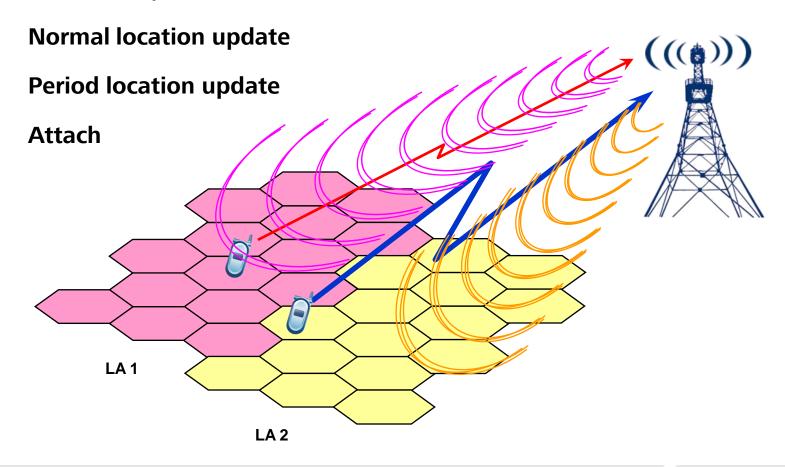
#### 3. Location Update

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## **Definition of Location Update**

Inform the system the LA (Location Area) where the MS is located.



#### **Location Area**

- A location area is a set of base stations that are grouped together to optimize signaling
- Location Area is a group of cells and the subscriber is paged in this area.
- One or more base station controllers are used to serve each Location Area but by a single MSC.
- Each Location Area has a unique Location Area Identity number.

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## **Paging**

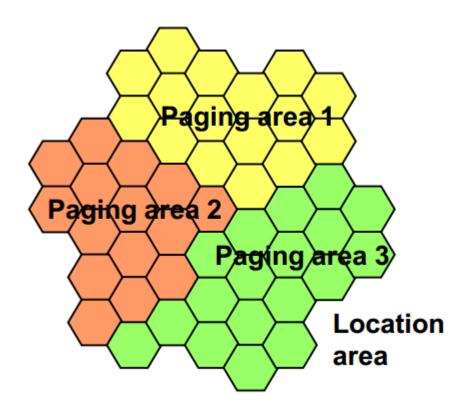
- Paging is the one-to-one communication between the mobile and the base station
- Paging is a procedure the network uses to find out a subscriber's location before actual call establishment.
- Paging is used to alert the mobile station of an incoming call.



## **Paging Strategies**

- Location Area Splitting in Paging Areas
  - Mobile registers only when entering the Location Area; it doesn't register when moving between Paging Areas of one Location Area.
  - For an incoming call, paging messages are broadcasted in the Paging Areas according to a sequence determined by different strategies.

## Location Area Splitting in Paging Areas



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## Agenda

**GSM Main KPIs** 

**GSM DT Analysis** 

**GSM DT Problems** 



#### GSM Main KPIs (1/2)

#### **GSM KPI Analysis**







Accessibility
Analysis

Mobility Analysis

Retain ability
Analysis



## **GSM DT Analysis (2)**

#### DT Output :

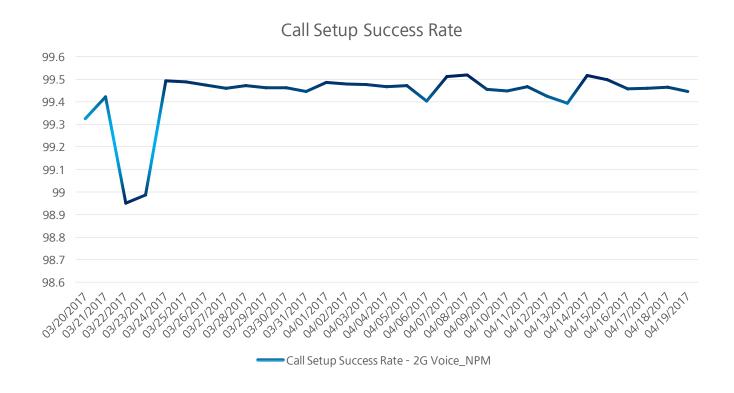
- Rx Level.
- Rx Qual.
- C/I.
- TA.
- Serving Cell. (Cell Name & CGI "MCC, MNC, LAC, CI")
- MOS.
- Neighbor Measurements "Rx Level".
- Events (Call Setup Fail, HO Fail, Call Drop).

## **GSM DT Analysis (3)**

- Rx Level : Received Signal Level. "0 -110 dbm"
  - 0--60 Excellent , -60 -70 Good , -70 -80 Average , -80 -90 Poor , -90 -110 Worst
- Rx Qual : Voice Signal Quality. "0 7"
  - □ 0-3 Excellent , 3 4 Average , 4 7 Worst
- C/I: Carrier to Interference Ratio. "-5 32"
- 32 12 Excellent , 12 9 Average , 9 5 Poor , 5 -5 Worst
- TA: Timing Advance. "0 63" 1 Step Size = 550m.
- MOS: Mean opinion score. "1 5"
- 1 Worst , 2 Poor , 3 Average , 4 Good , 5 Excellent

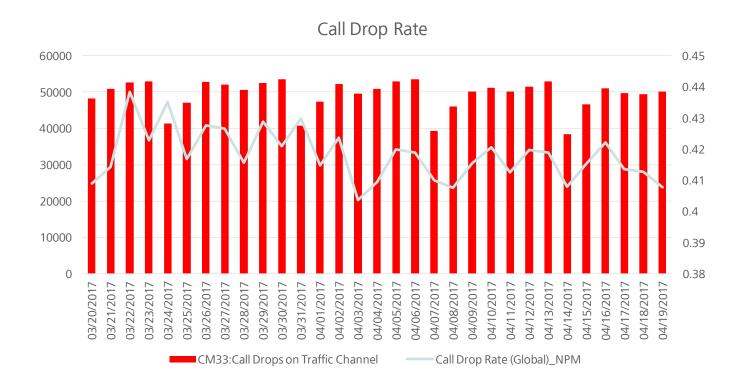
## Example of KPI (4)

Voice CSSR



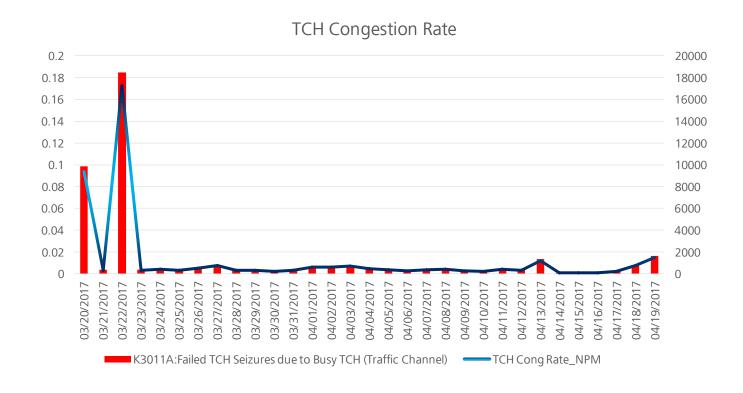
#### Example of KPI (2)

Call Drop Rate



## Example of KPI (3)

TCH Congesiton



## Agenda

**GSM Main KPIs** 

**GSM DT Analysis** 

**GSM DT Problems** 



#### **GSM DT Problems (1)**

#### Rx Quality Problems :

- Poor Coverage.
- Missing Neighbor.
- Close Frequency Reuse.
- HW Problem at the receiver.
- Congestion.
- Overshooting.
- Call Drop :
- Poor Coverage.
- Bad Quality.
- Delayed HO.
- Missing Neigbors
- Congestion.
- HW Problems & Path Balance.
- Radio Link Timeout or SACCH Multi-Frame expires.
- Power Problem.

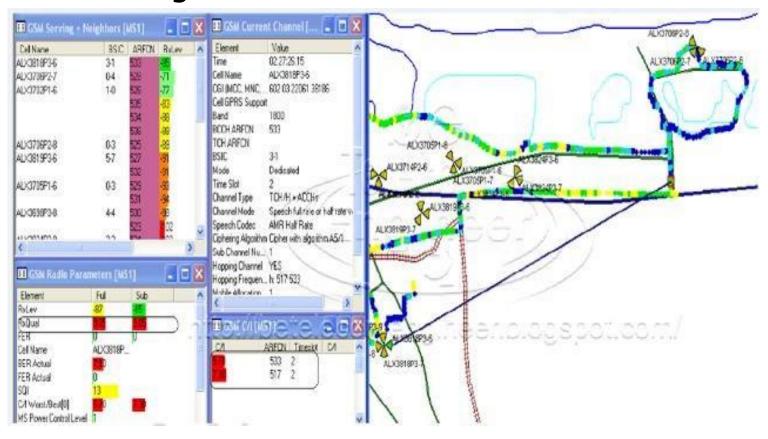


## **GSM DT Problems (2)**

- Call Setup Fail :
- Poor Coverage.
- Bad Quality.
- HW Problems.
- Transmission Problem.
- Congestion on SD or TCH.

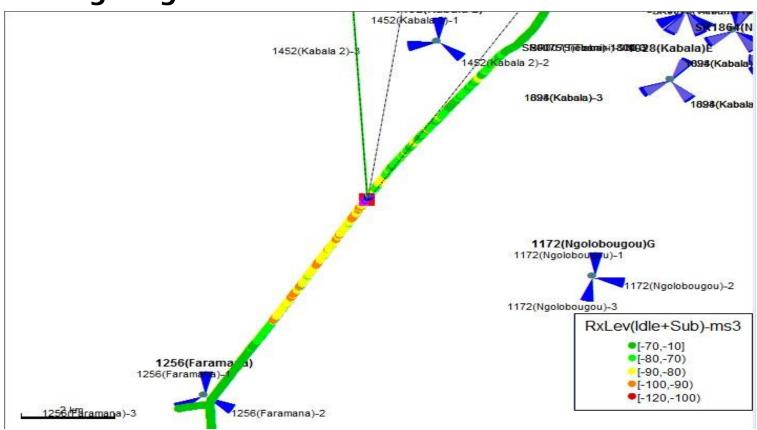
## **GSM DT Problems (3)**

#### Overshooting:



#### **GSM DT Problems (4)**

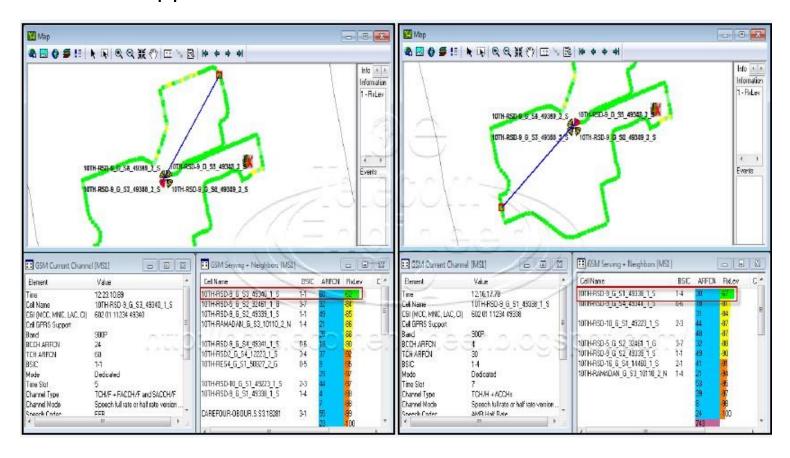
#### Missing Neighbor :





#### **GSM DT Problems (5)**

Cross "Swapped" Sector :



## Thank you

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